

Chaz Willets

CHAZEEM

Art Code Video

chazeem@puppygames.net

For 25+ years I've been involved in all aspects of indie game design and development, from creating voxel, low-poly and pixel art, designing shaders and visual effects, building gameplay, effects and animation systems and tools, as well as the recording and production of video for trailers and short-form content.

You can find my showreel and portfolio at www.puppygames.net/chazeem

Games

Puppygames
2000 - 2026

Battledroid
Basingstoke
Ultratron
Droid Assault
Revenge of the Titans
Titan Attacks!
Super Duderster
Alien Flux

Oddlabs
2004 - 2009

Tribal Trouble 2
Tribal Trouble

Dataware
2005 - 2009

Sticker Activity Pages 1 - 6
Sticker Books 1 - 6
Maze Books 1 - 3
Find the Difference Games 1 & 2
Matching Games 2 & 3
Coloring Books 7 & 8

Skills

Engines / frameworks

Unity
SPGL / LWJGL

3D

3ds Max
Blender
MagicaVoxel

2D

Photoshop
Affinity Photo & Designer

Video

Vegas Pro
Premiere
After Effects

Code

C#
Java
Python
MAXScript
JavaScript
PHP

Education

BA (Hons) Fine Art
Nottingham Trent University

References available upon request